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Guildpact Token Art 1

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When you crank out a token creature in *Magic Online*, the game doesn't tear off a piece of paper and scrawl "saporling" on it, or grab a face-down Swamp and call it good -- it mocks up a full-color card, complete with unique art, for that token creature. It follows that original art has to be commissioned for those token-generating cards. And it follows further that we'll show you high-resolution versions of them here in Magic Arcana.

Guildpact is home to [several token-generating cards](#). Some use token art that was previously commissioned for *Ravnica: City of Guilds*; for example, [Seize the Soul](#) uses the same 1/1 white Spirit token with flying that [Transluminant](#) and [Twilight Drover](#) used.

But here are some that were all-new for *Guildpact*. The art team likes to have the same artist who illustrated the original token-generating card illustrate the token art, for visual similarity. Check it out.



Weird token art (for *Thunderheads*) by Hideaki Takamura

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Pegasus token art (for Storm Herd) by Jim Nelson



Wurm token art (for Wurmweaver Coil) by Mitch Cotie

Watch future Arcanas for other newly-commissioned art for Guildpact's **Magic Online** creature tokens.



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